

# Spirits of the Red City tech rider

Current as of November 2009

## GENERAL

Basically everything below is optional. Some of it is nicer to have than others, but in the end it really doesn't matter. We love performing in practically any city and any environment. And we can't wait to share our music and our story with you.

## BILLING AND OTHER LANGUAGE

Please use our full name, "**Spirits of the Red City**", in all promotional materials, both print and online.

The name of our first record, while we're at it, is "**Hunter Moon**".

We're technically from Alaska and Minneapolis and Chicago and New York. Which is a lot to put on a flyer when you're locating a touring band. So if you run out of room, just write "**Minneapolis**".

## PERFORMANCE ENVIRONMENT

We're pretty simple. We don't need anything but a floor or a stage large enough to hold eight of us. And we've fit onto some pretty small stages (like 7' by 4', once), so we're not too worried about it.

Occasionally, when we see an opportunity to create a more intimate environment, we will leave the stage and set up and play on the floor in the middle of the audience. We really enjoy doing this and hope you, the presenter, will enjoy it if we do it. But if you're not into this kind of thing, just please let us know before the show begins.

**Outdoor performances:** Given that all of our instruments are acoustic, we would like to play under a covered stage or have a staging area nearby that is closed off and dry. Just in case. Knock on wood. No pun intended.

## SOUND REQUIREMENTS

We play without amplification whenever possible. Amplification is only required in challenging sound environments, and only for one of two circumstances:

1. Boosting the entire ensemble's natural sound to fill a space larger than what our acoustic instruments can project into (at a mid-sized rock club, for instance).
2. Boosting one or more single instruments (most frequently the cello, upright bass and pump organ) to match the overall volume level of the ensemble.

In the first case, we've found that generally a stereo condenser pair, either X/Y or A-B, works pretty well.

In either of these cases, we'll work together with the sound engineer to find a good sound. The sound engineer should talk to Brian (the guy with the trumpet), only because he knows the most about microphones and all those kinds of things.

Regardless of whether we play amplified or not, please **turn off all stage monitors** prior to performance.

**Outdoor performances:** We understand that amplification for outdoor performances is an entirely different animal, and that our setup presents a challenge. We've worked

on this, and have a separate stage diagram for outdoor performances. If you're presenting us outdoors, just ask (see contact info below) for that diagram.

## **GEAR REQUIREMENTS**

We bring all our own stuff. So no worries here.

## **LIFESTYLE REQUIREMENTS**

We like free drinks. We like free food. We also know these are always lean times for you, too, and completely understand when that isn't possible, and always thank you for giving us the opportunity to play, because that's what counts.

## **MONEY STUFF**

We have a hard time talking about money. Mostly because we would be just as happy playing for each other in our living rooms. But we love the road, and sharing our music with new people, and that costs something. Guarantees are nice but not necessary. How about this: Just be honest with us about how much you think you can pay us, and if we don't agree at first (don't worry, we most likely will) we know we can work something out together.

## **OTHER STUFF**

We're sure we missed a few things. So if you have any questions, don't hesitate to ask. Who do you ask? Glad you asked. See directly below:

## **CONTACT**

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